# Neighbour consensus for distributed visual tracking

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# **Motivation**

 $r_c$  : communication range >• : viewing node

9 X X  $\nabla^{O}$  $\mathcal{A}$  $\nabla$ X  $\Diamond$  $r_c$  $\square$  $\sim$  $\sqrt{2}$  $\sum$  $\square$  $\bigwedge$ 27  $\triangleright \circ$  $\mathcal{A}$ X Х centre for Queen Mary intelligent sensing

Information fusion

- Target handover
- Limited resources
  - power and load

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# Introduction

- Target tracking
  - wireless cameras
  - large network
  - limited communication range
    - $r_c < 2r_v$





 $r_c$ : communication range  $r_v$ : viewing range



 $d_{AT} \leq r_{v}$ 

 $d_{BT} \leq r_{v}$ 

# Assumptions

- Target
  - single
  - always observable
  - speed  $< \frac{2r_v}{\Lambda k}$

- Cameras
  - limited FOV
  - calibrated
  - homogeneous
  - Gaussian noise
  - no false positives

- Network
  - static topology
  - large network
    - $diam \ge 2r_v$
  - single-hop connectivity
  - no packet losses
  - no link failures

- FOV : field of view
- $\Delta k$  : time step size
- $r_v$  : viewing range





Reference	No routing (and) r₀ < 2 rѵ	Routing (or) rc >= 2 rv	Fusion scheme
[Song2010]		$\checkmark$	Consensus
[Kamal2013]	$\checkmark$		Consensus
[Katragadda2014]	✓		Consensus
[Nastasi2011]		$\checkmark$	Token passing
[SanMiguel2014]		$\checkmark$	Clustering
[SanBernabe2014]		~	Clustering

- $r_c$  : communication range
- $r_v$ : viewing range





# **Consensus-based fusion**

- Objective
  - the same target state estimate at <u>all nodes</u>
- Consensus update: two steps
  - information exchange
    - target state
  - local computation
    - weighted sum





# Consensus-based fusion: block diagram



 $N_i$ : communicative neighbourhood of camera i





# Problems in state of the art

- Average consensus
  - consensus among all nodes
  - weights
    - equal for all nodes
    - depends on communication graph
- Iterative covariance intersection
  - consensus among all nodes
  - weights
    - not equal for all nodes
    - · depends on uncertainty in local estimate

S. Katragadda et al., "Consensus protocols for distributed tracking in wireless camera networks", FUSION, 2014 O. Hlinka et al., "Distributed data fusion using iterative covariance intersection", ICASSP, 2014

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high resource consumption

### Proposed approach: N-consensus



N<sub>i</sub>: communicative neighbourhood of camera i

![](_page_8_Picture_3.jpeg)

![](_page_8_Picture_4.jpeg)

 $r_c$  : communication range  $r_v$  : viewing range

![](_page_9_Picture_2.jpeg)

 $r_c$ : communication range  $r_v$ : viewing range

D: maximum possible hop distance between two viewing nodes

$$D = \left\lceil \frac{2r_v}{r_c} \right\rceil$$

- Objective: the same target state at {0,1,.., D}-hop neighbours
  - all "current" viewing nodes
    - for fusion
  - possible "future" viewing nodes
    - for handover

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![](_page_10_Picture_10.jpeg)

![](_page_11_Picture_2.jpeg)

![](_page_12_Picture_2.jpeg)

![](_page_13_Picture_2.jpeg)

![](_page_14_Picture_2.jpeg)

![](_page_15_Picture_2.jpeg)

- Information exchange
  - local posterior p<sub>i</sub>
    - $p_i = 0$  for non-viewing nodes
  - proposal hop-distance  $D_i^H$ 
    - $D_i^H = 0$  for viewing nodes
- Local computation
  - weights based on uncertainty in local estimate
  - update hop-distance
    - to minimum of (received hop-distances + 1)

![](_page_16_Picture_10.jpeg)

![](_page_16_Picture_11.jpeg)

# **Experimental setup**

- Motion model
  - non-linear trajectories under Gaussian noise
- Measurement model
  - homography-based non-linear model
  - $r_v = 50m$
- Two cases:  $\frac{r_c < r_v}{r_c > 2r_v}$
- Performance measures
  - mean tracking error
  - communication cost

CIS centre for intelligent sensing  $r_c$ : communication range  $r_v$ : viewing range

![](_page_17_Figure_12.jpeg)

#### **N-Nodes**

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 $r_{c} = 30m$  $r_{c} = 150m$ Time step :30 Time step :30 **500 500** 0<sup>C</sup><sub>16</sub> 0<sup>C</sup><sub>32</sub> 0<sup>C</sup><sub>48</sub> 0<sup>C</sup>98 0<sup>C</sup>112 0<sup>C</sup>128 0<sup>C</sup>144 0<sup>C</sup>160 0<sup>C</sup>178 0<sup>C</sup> 450 450 0<sup>C</sup>15 0<sup>C</sup>14 400 400 0<sup>C13</sup> 0<sup>C2</sup> O<sup>C12</sup> O<sup>C28</sup> 350 350 Position-y (meters) Position-y (meters) 300 300 250 250 C.... 200 200 O<sup>C</sup> 150 150 0<sup>C5</sup> 0<sup>C₄</sup> 100 100 0<sup>C</sup>3 50 50 0 0 0 0 500 100 200 300 400 100 200 300 400 500 Position-x (meters) Position-x (meters) Target ★ Viewing node Future viewing node Inactive node Sink node

•

![](_page_18_Picture_2.jpeg)

Accuracy

![](_page_19_Figure_1.jpeg)

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#### **Communication cost**

![](_page_20_Figure_1.jpeg)

# Conclusions

- N-consensus
  - neighbourhood identification using limited hop-count search
  - consensus within the neighbourhood
  - improved accuracy, reduced communication cost

Source code: <u>www.eecs.qmul.ac.uk/~andrea/software.htm</u>

#### • Future work

- relax the assumption on "homogeneous" cameras
  - viewing range  $(r_v)$  is not the same for all cameras
- neighbourhood identification using vision graph

![](_page_21_Picture_10.jpeg)

![](_page_21_Picture_11.jpeg)