

# An Affordance Detection Pipeline for Resource-Constrained Devices

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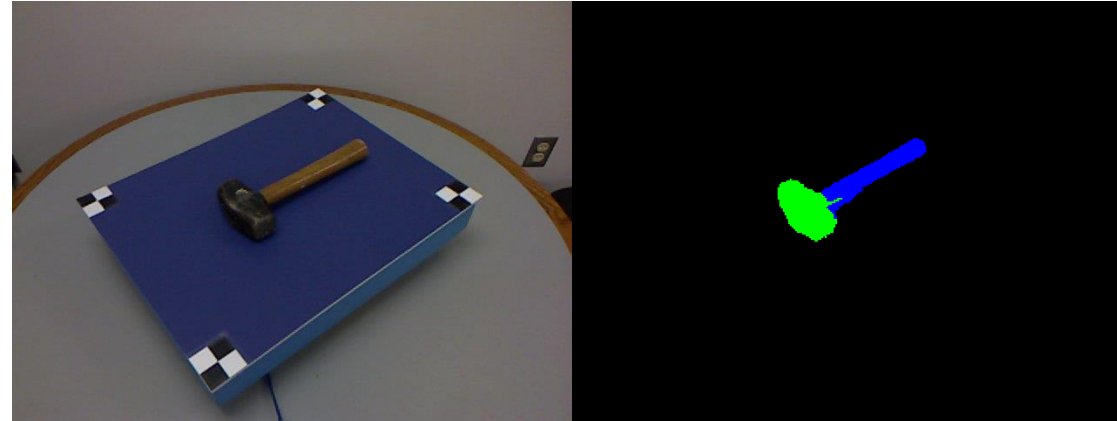
<sup>1</sup> DITEN, University of Genoa

<sup>2</sup> CIS, Queen Mary University of London

# Affordance detection

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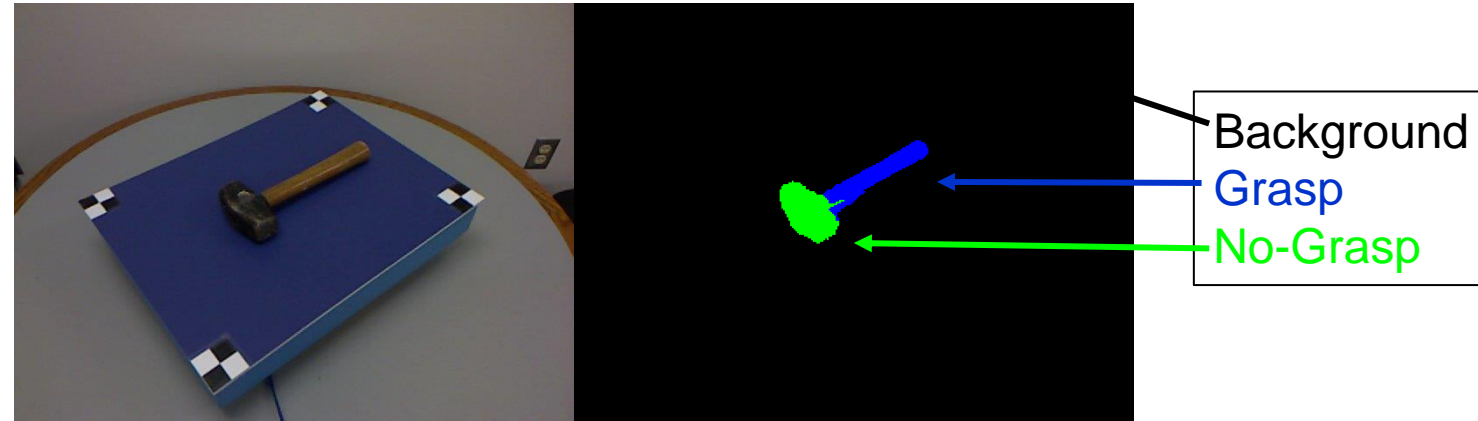
Segmenting parts of objects based on potential interaction with a human.



# Affordance detection

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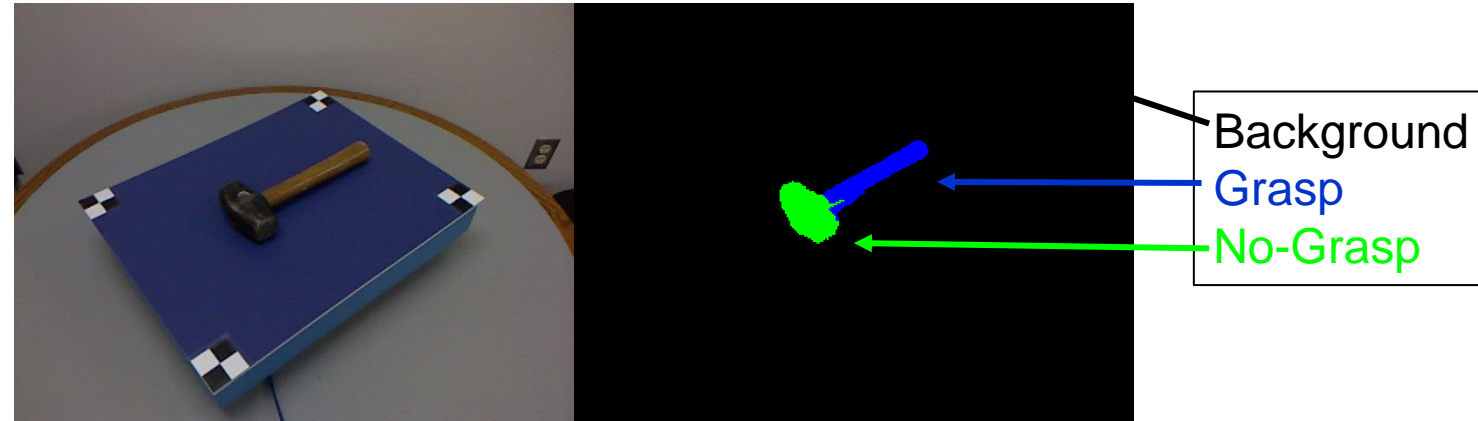
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# Affordance detection

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Segmenting parts of objects based on potential interaction with a human.



**Wearable context** (prosthetic):

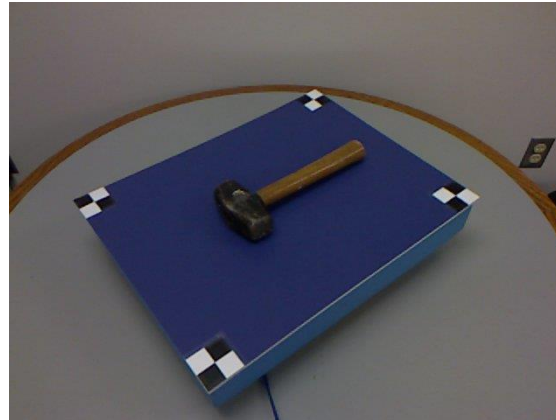
- Resource-constrained devices
- Robotic solutions require **remarkable computational power**
- Human-in-the-loop application

# Baseline

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Models for portable embedded systems [1] assume objects to be:

- In foreground
- Completely visible



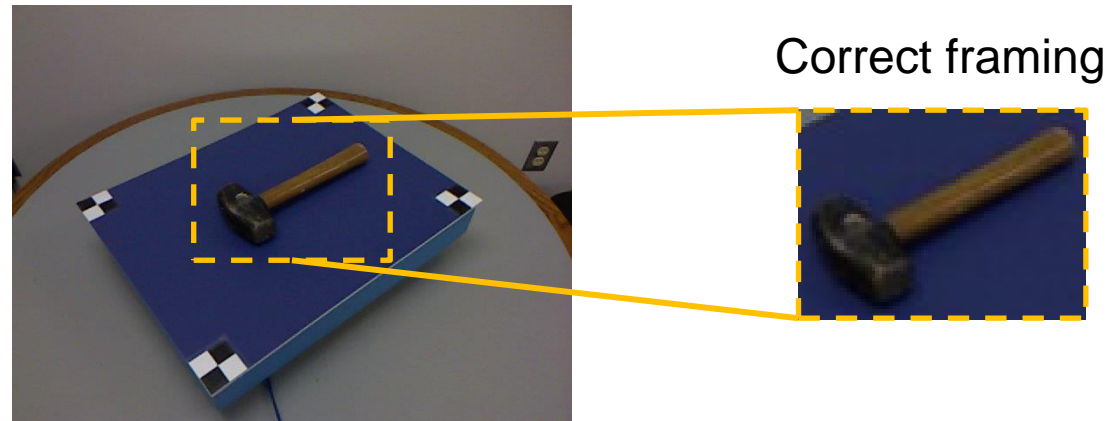
[1] Ragusa, E. et al., “*Hardware-Aware Affordance Detection for Application in Portable Embedded Systems*”, IEEE Access, 2021.

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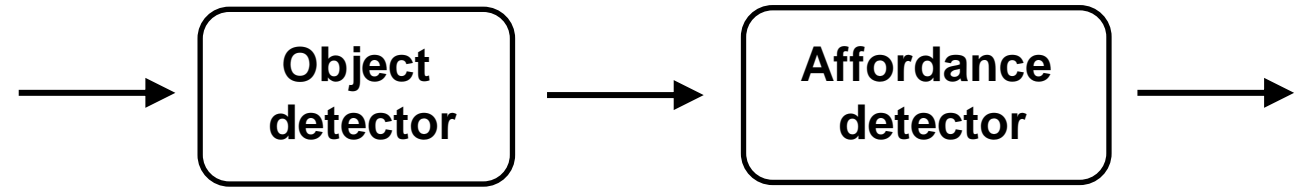
**Framing issue:** the position of the camera is indirectly controlled by a human

[1] Ragusa, E. et al., "Hardware-Aware Affordance Detection for Application in Portable Embedded Systems", IEEE Access, 2021.

# Contributions

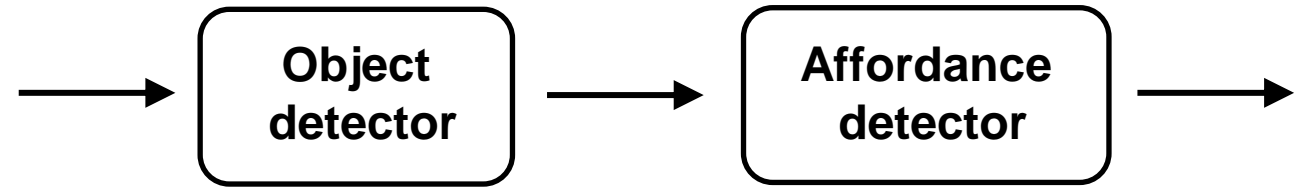
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- Overcome framing issues

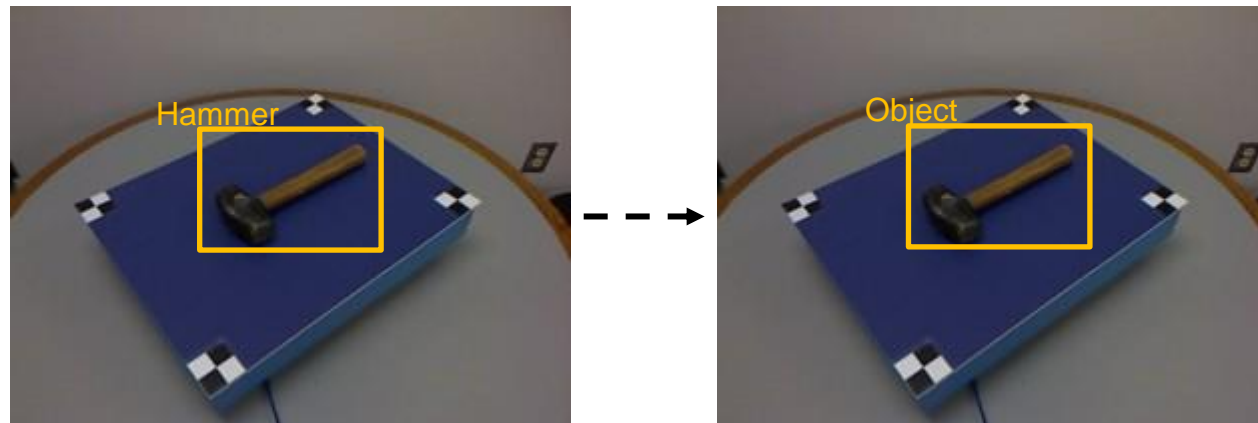


# Contributions

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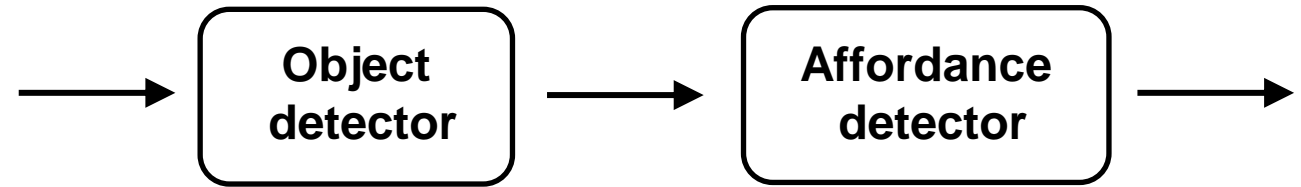
- Leverage **human-in-the-loop** feature: the object class is known by the human



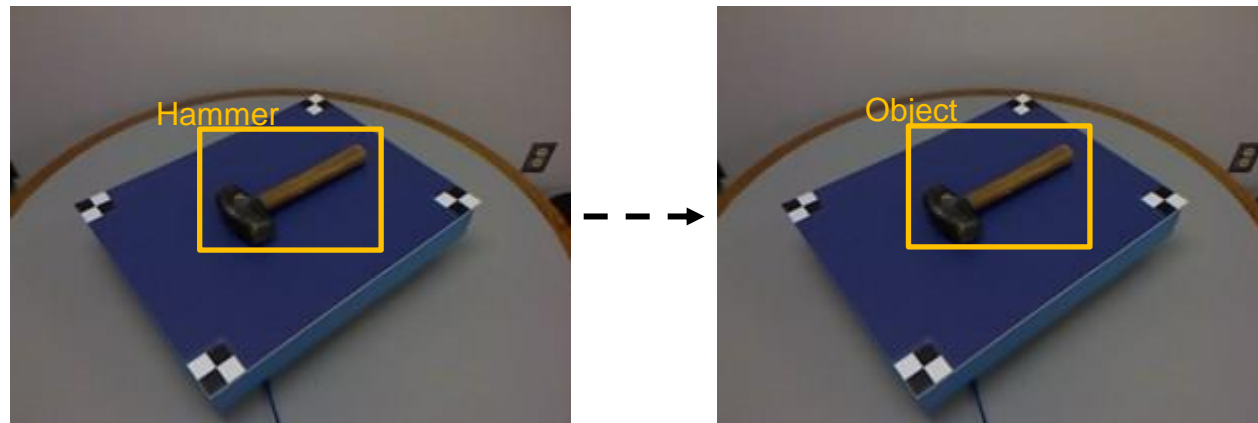


# Contributions

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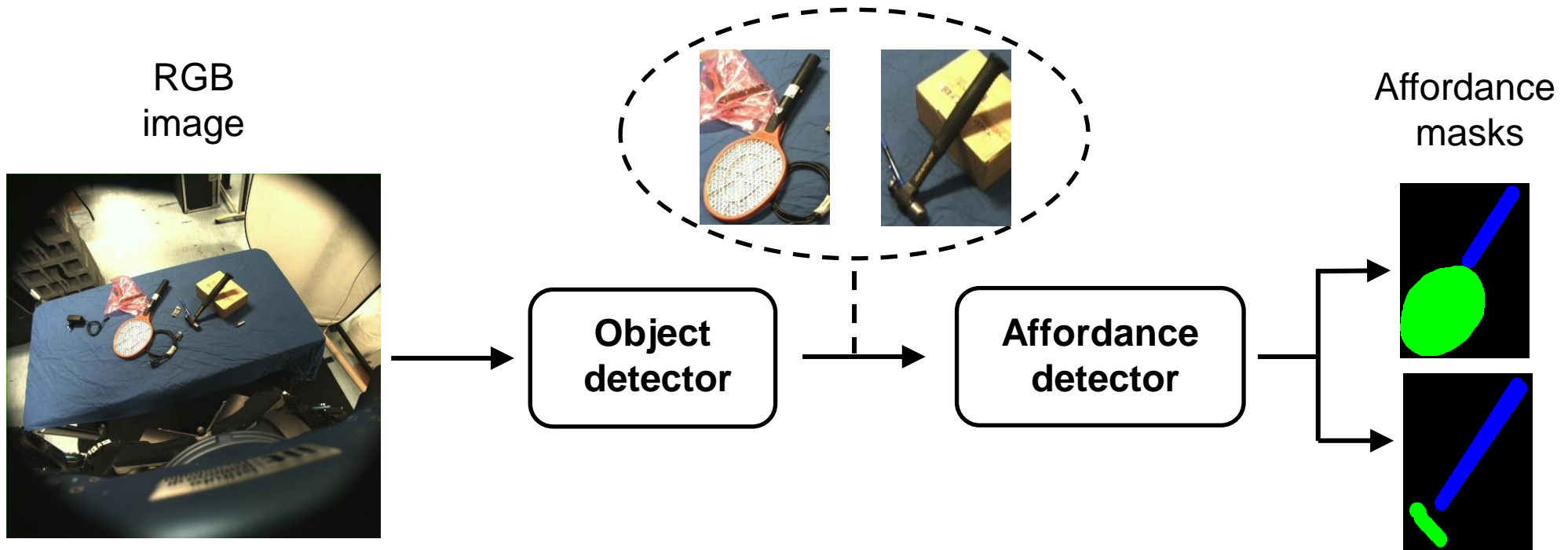


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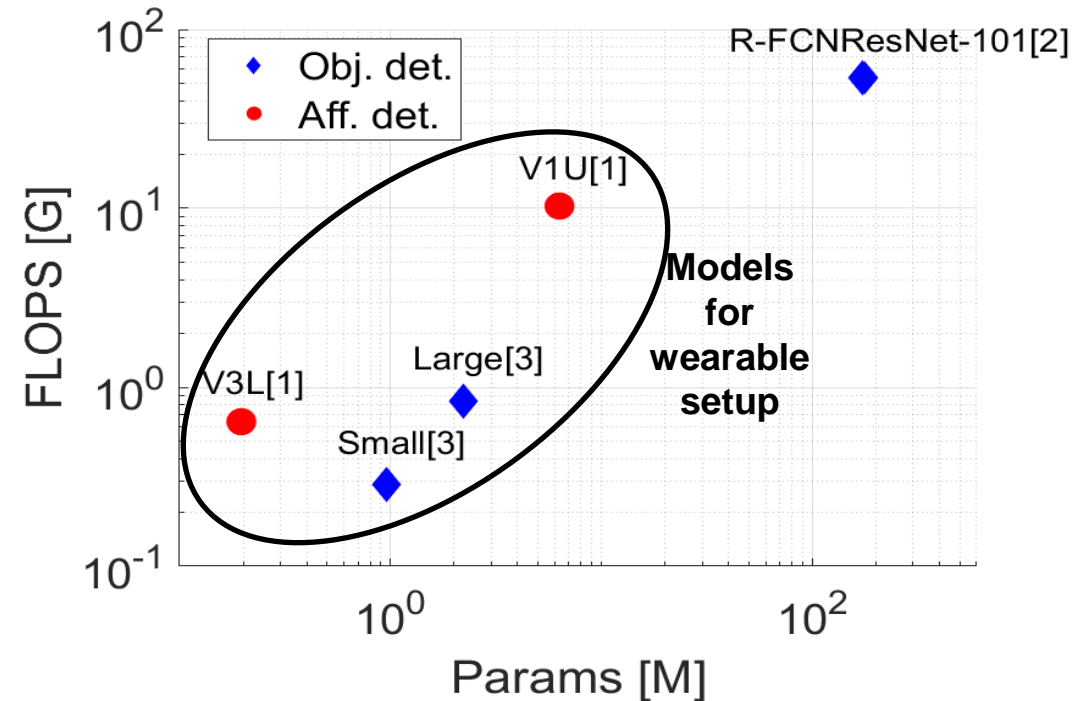
- Target **resource-constrained devices** employing lightweight models

# Proposed Method



# Considered models

Comparison: wearable vs robotic



[1] Ragusa, E. et al., "Hardware-Aware Affordance Detection for Application in Portable Embedded Systems", IEEE Access, 2021.

[2] Nguyen, A. et al., "Object-Based Affordances Detection With Convolutional Neural Networks and Dense Conditional Random Fields", IEEE /RSJ IROS, 2017.

[3] Howard, A. et al., "Searching for MobileNetV3", IEEE/CVF ICCV, 2019.

# Datasets

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## UMD [4]

- Simple setting
- Same resolution
- Blue rotating support
- Single object per image

## IIT-AFF [2]

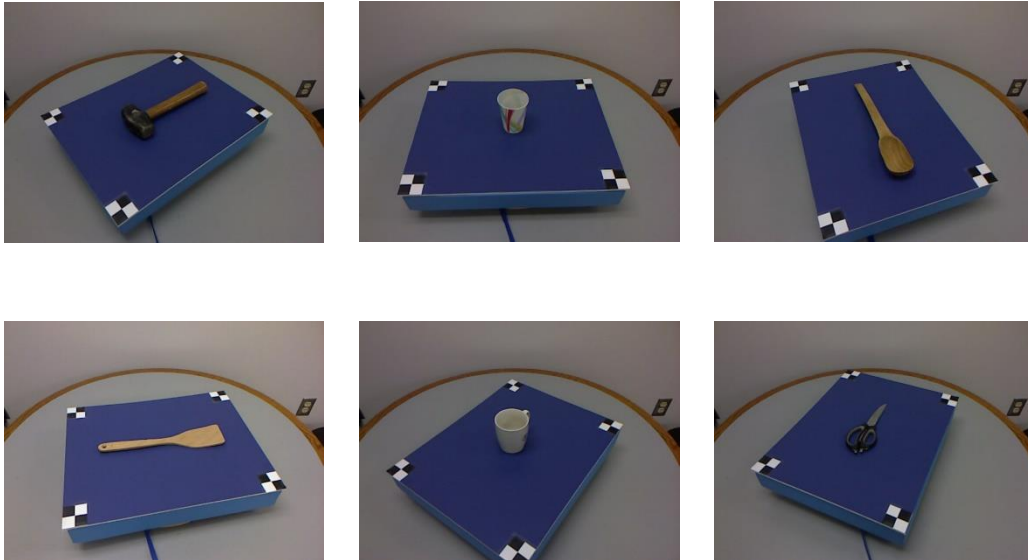
- Challenging setting
- Different resolutions
- Different supports and scenes
- Multiple objects per image

[2] Nguyen, A. et al., “Object-Based Affordances Detection With Convolutional Neural Networks and Dense Conditional Random Fields”, IEEE/RSJ IROS, 2017.

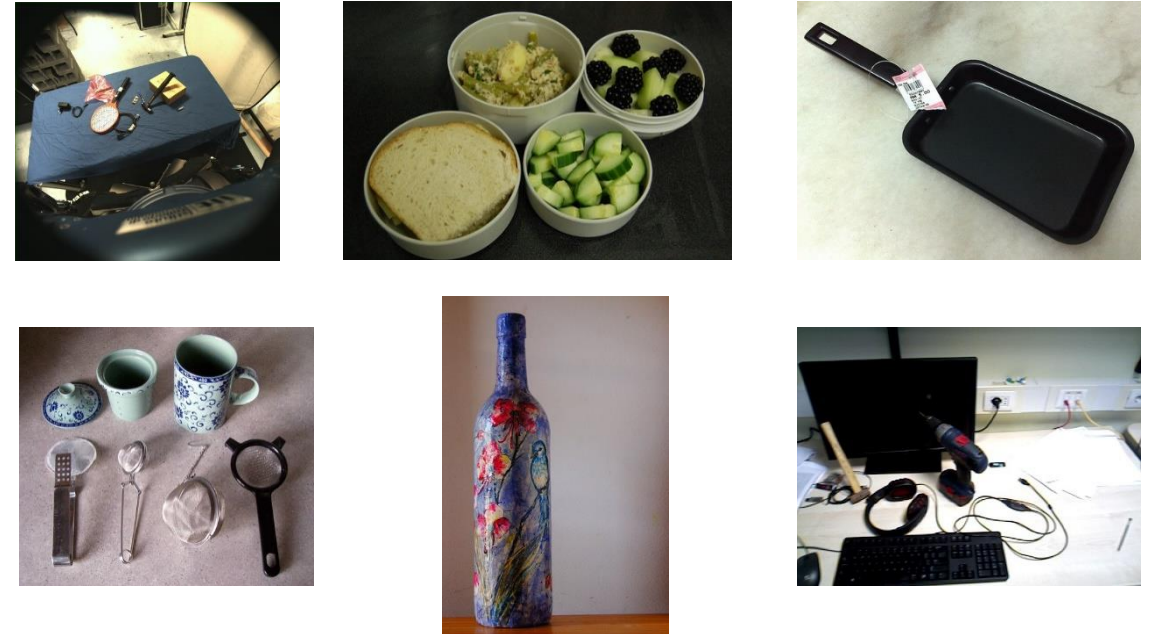
[4] Myers, A. et al., “Affordance Detection of Tool Parts from Geometric Features”, IEEE ICRA, 2015.

# Datasets

## UMD [4]



## IIT-AFF [2]

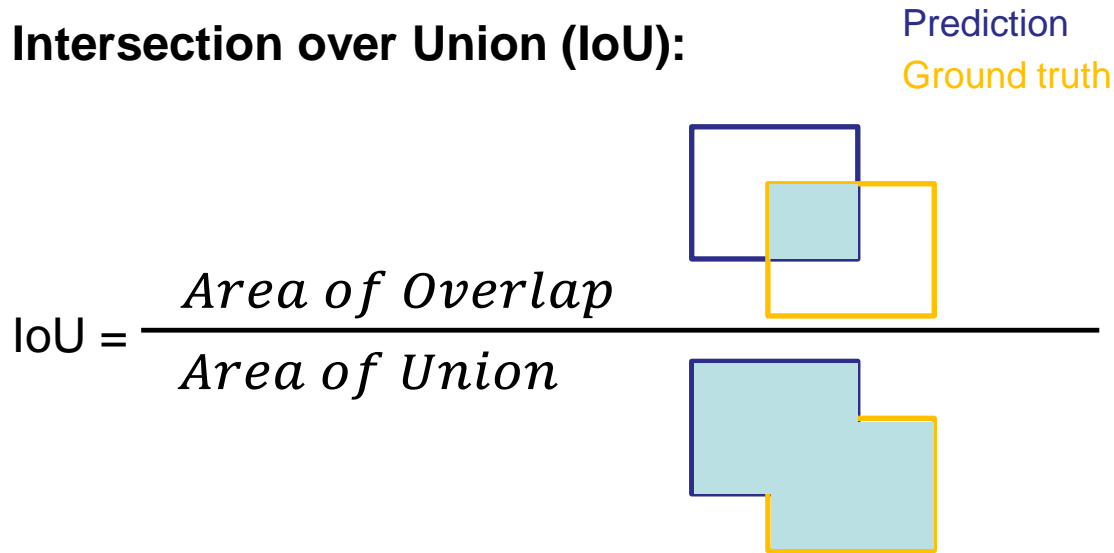


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# Metrics

## Intersection over Union (IoU):



## Mean Average Precision (mAP):

- Area under Precision-Recall curve

## $F_{\beta}^w$ score [5]:

$$F_{\beta}^w = (1 + \beta^2) \frac{\text{Precision}^w \cdot \text{Recall}^w}{\beta^2 \cdot \text{Precision}^w + \text{Recall}^w}$$

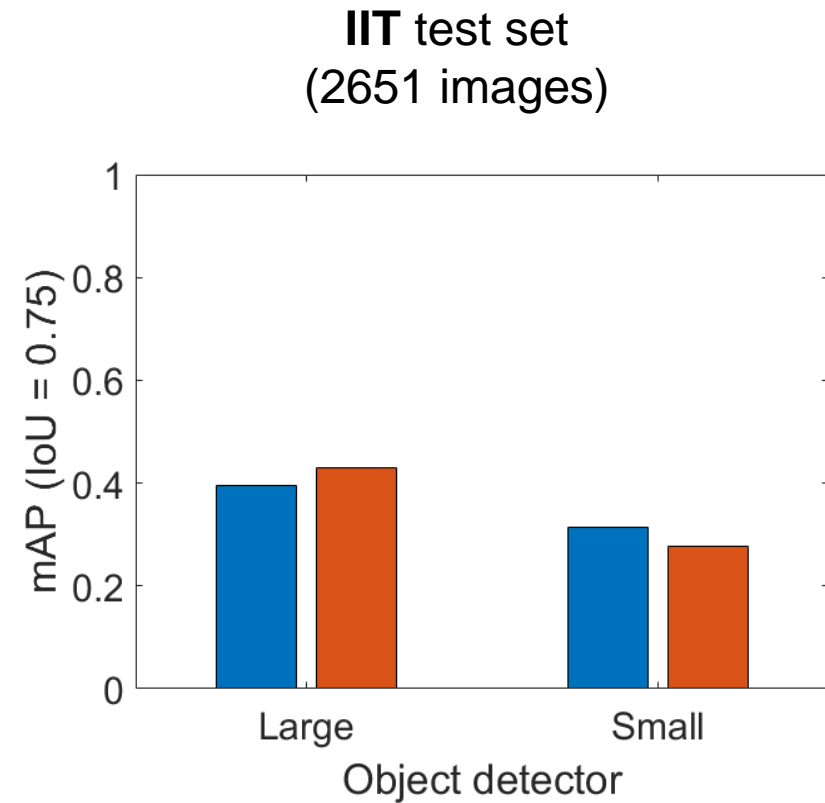
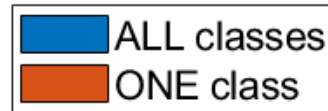
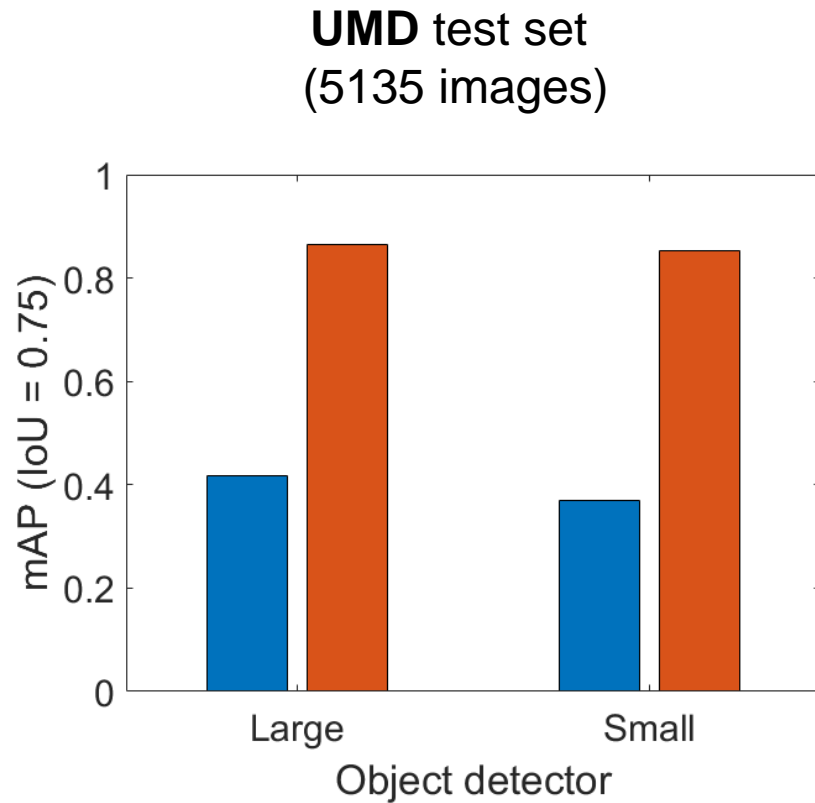
$w$ :

- weights the dependency between ground truth pixels
- weights the errors based on distance with respect to ground truth

[5] Margolin, R. et al., "How to evaluate foreground maps," IEEE Conference on Computer Vision and Pattern Recognition, 2014.

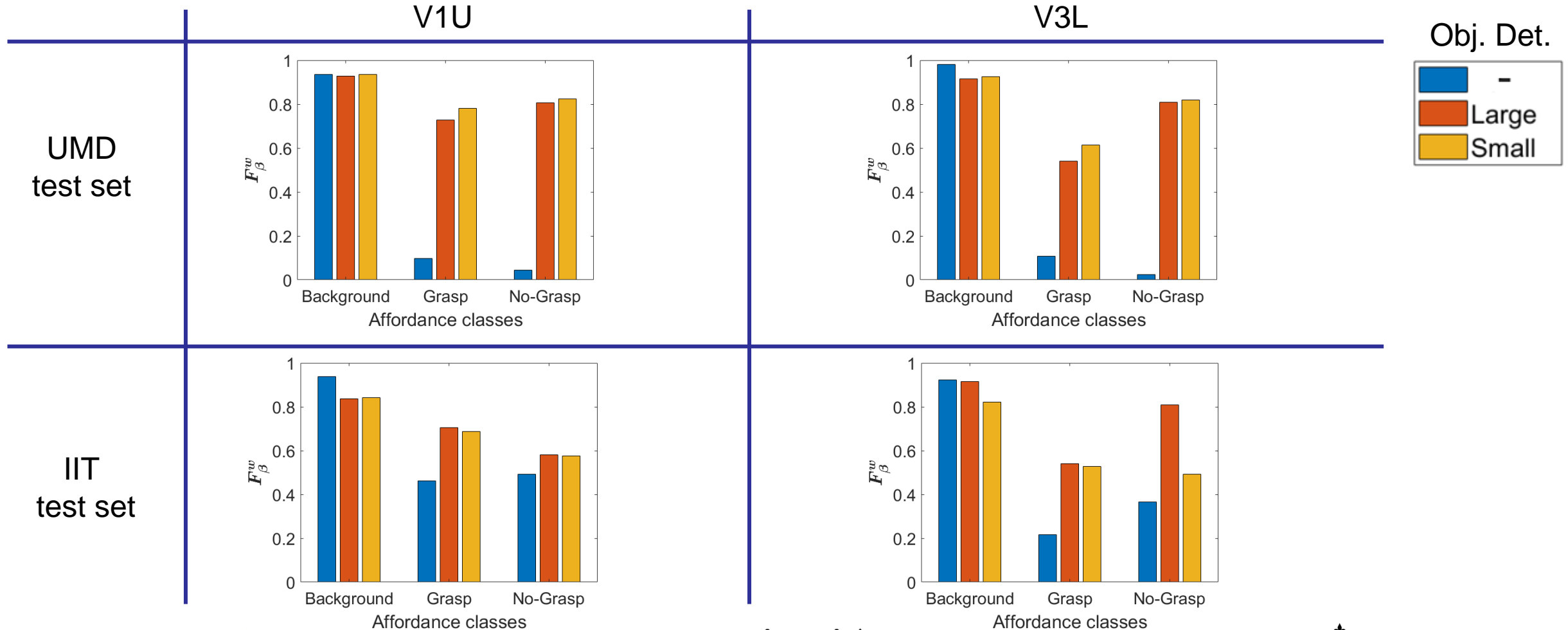
# Object detection results

Detection improvement leveraging human-in-the-loop (ONE class)



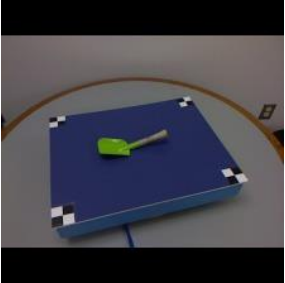
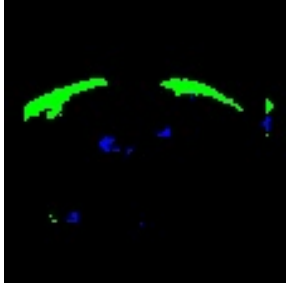

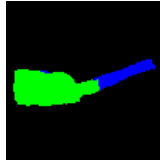




# Affordance detection results

Improvement employing proposed method (Obj. det. + Aff. det.) vs baseline (only Aff. det.)





# Qualitative results

Image	Baseline	Proposed method	
	Aff. Det.	Obj. det.	Aff. det.
			
			

# Conclusions

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- Pipeline to overcome framing issue
- Object detection improvement leveraging human-in-the-loop
- Affordance detection improvement
- Target resource-constrained devices employing lightweight models



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<https://github.com/SEALab-unige/ICECS-2021>